

@devops



#DOH19

# MODINE'S JOURNEY TOWARDS A DEVOPS CULTURE



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# Organizer & sponsors

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# What's DevOps?

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Who has DevOps culture?  
Who is transitioning ?  
Who lost hope?

# What's DevOps?

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A set of practices intended to reduce the time between committing a change to a system and the change being placed into normal production, while ensuring high quality

([wikipedia.en](https://en.wikipedia.org/wiki/DevOps))

# DevOps Is...

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DevOps and its resulting technical, architectural, and cultural practices represent a convergence of many philosophical and management movements

DevOps is the outcome of applying the most trusted principles from the domain of physical manufacturing and leadership to the IT value stream.

[...]many also view DevOps as the logical continuation of the Agile software journey that began in 2001

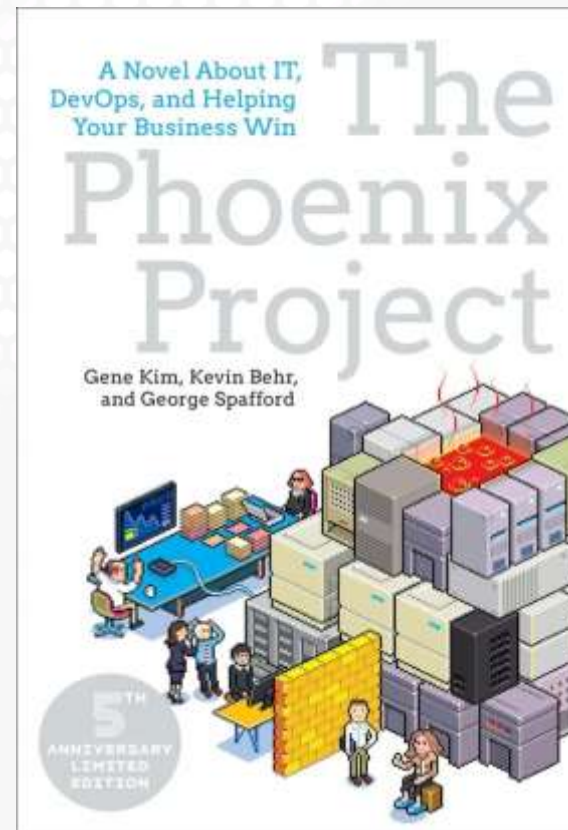
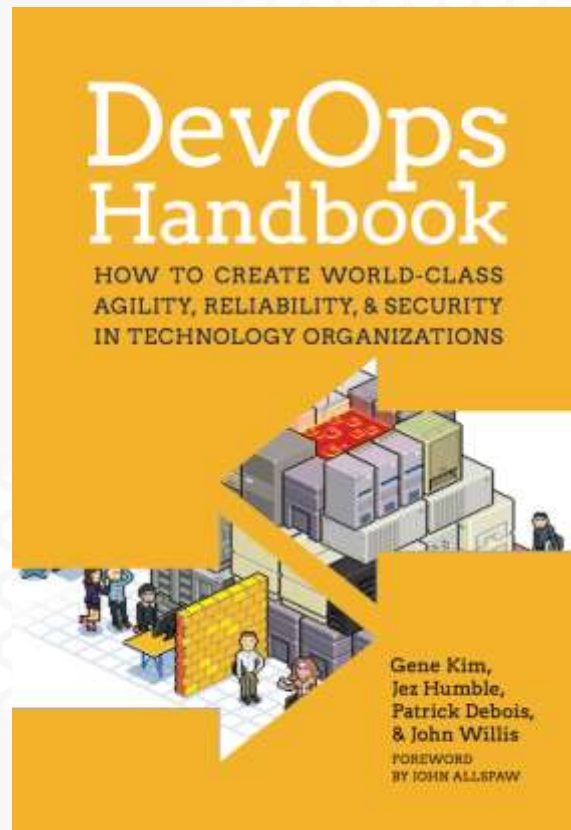
(The DevOps Handbook)

# DevOps Is...

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DevOps is the result of applying Lean principles to the technology value stream

(The DevOps Handbook)



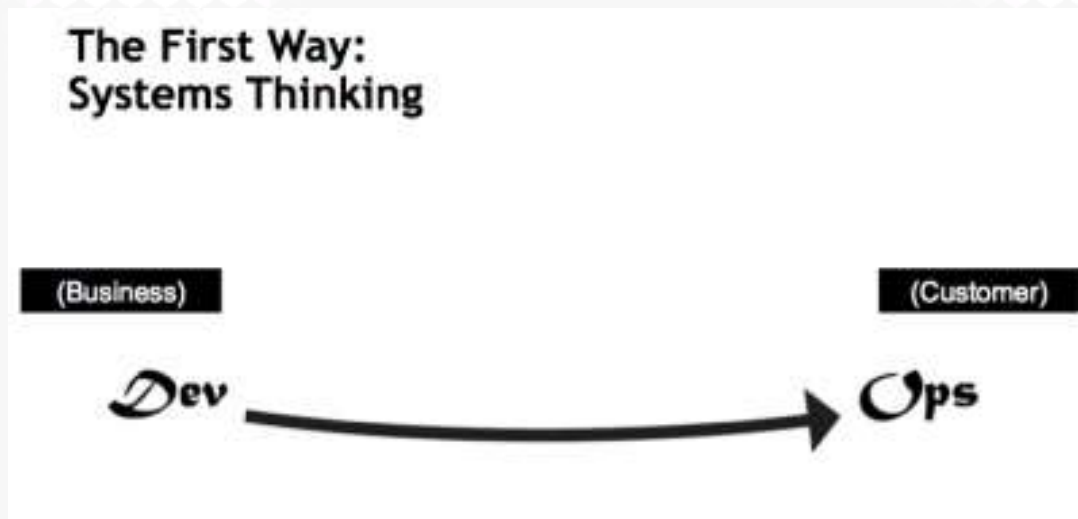
# THE THREE WAYS





# The First Way

Delivering value to the customers at steady pace



Make your work Visible

Limit Work in progress

Reduce batch sizes

Reduce the number of handoffs

Continually identify and elevate your constraints

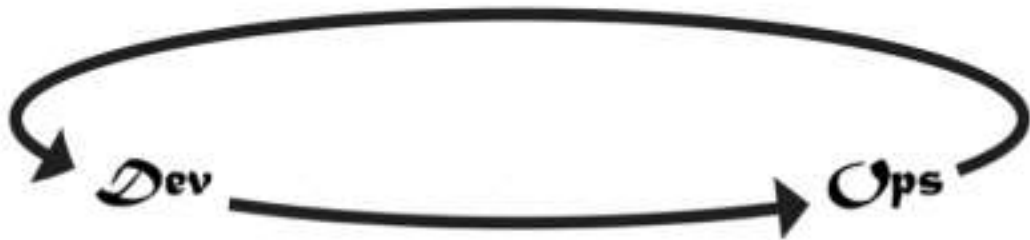
Eliminate hardships and waste in the value stream

# The Second Way

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Course correction and learnings based on feedback

**The Second Way:  
Amplify Feedback Loops**



Working safely within complex systems

See problems as they occur

Swarm and solve problems to build new knowledge

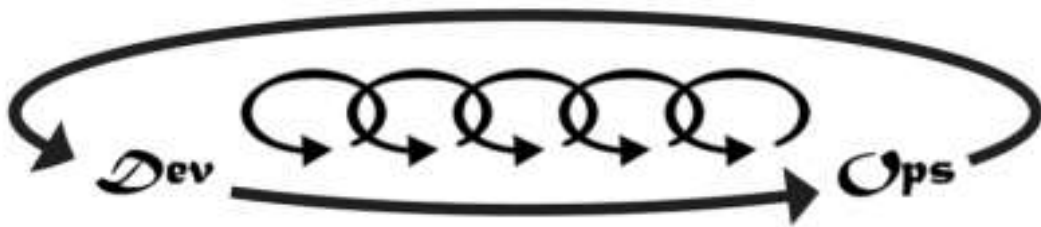
Keep pushing quality closer to the source

Enable optimizing for downstream work centers

# The Third Way

Learn, Grow and Improve over time

**The Third Way:  
Culture Of Continual Experimentation And Learning**



Enabling organizational learning and a safety culture

Institutionalize the improvement of daily work

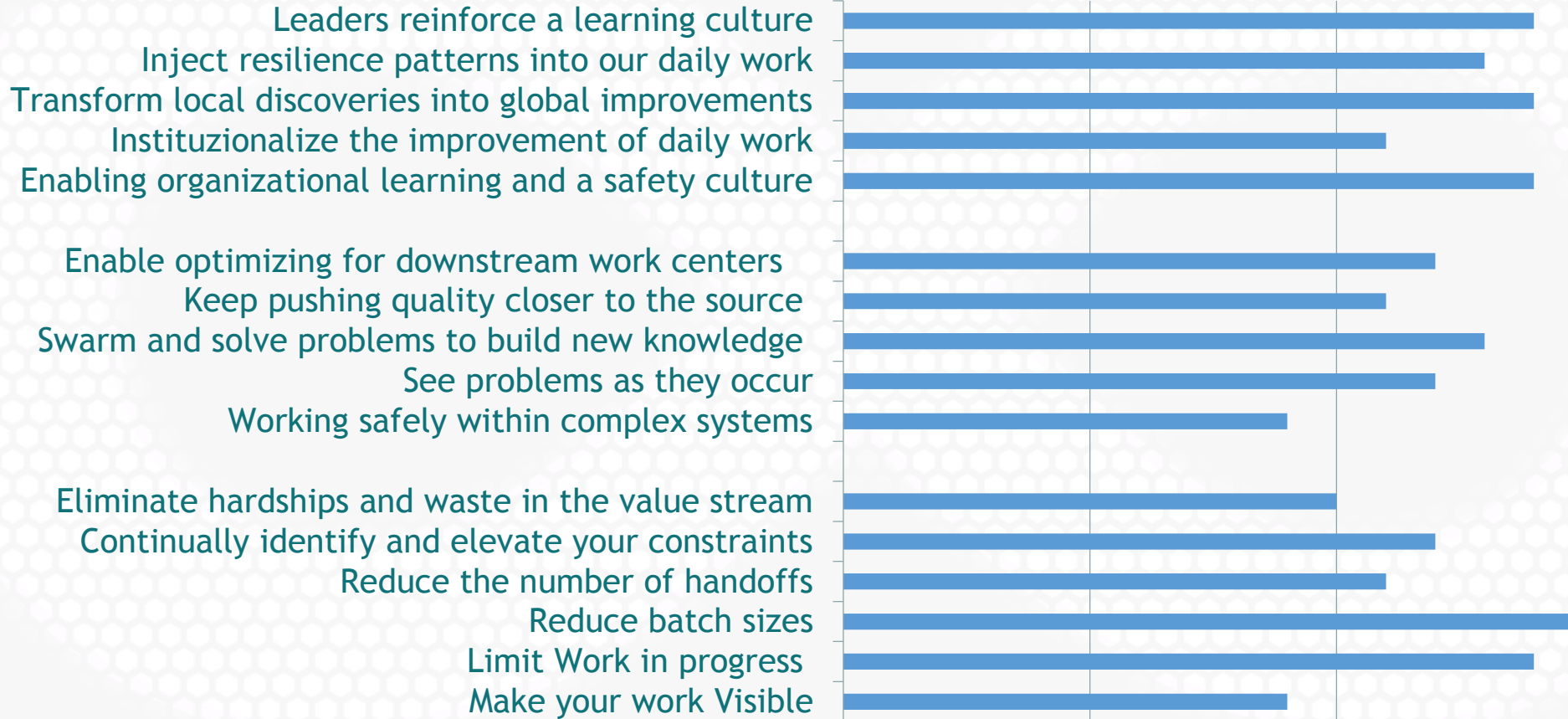
Transform local discoveries into global improvements

Inject resilience patterns into our daily work

Leaders reinforce a learning culture

# The Three Ways - Skill Chart

## Fake Company



# WHO IS MODINE?



# Modine is...

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ONE AND A HALF YEARS AGO...



# Version Control

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Vault from Source Gear

Dated technology

Centralized

Difficult to integrate

Problems during normal operation



# Requirements and Bugs Handling

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From Trello to Jira

Recently migrated to Jira  
Beginning to use Kanban  
No use of Jira's analytics  
Start proper reporting

# Release Management

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Partial automation

Partly by hand

Part scripted

Risky and Slow

# Code Status

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Old Code

Procedural  
Low Quality

New Code

Low Quality from Contractor  
Good Quality from Team

Tests

No Tests

# Relationship with IT

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Complicated

Plus side

Almost complete control over all flow  
Collaborative

Negative side

Bureaucratic  
Slow reaction to our requests

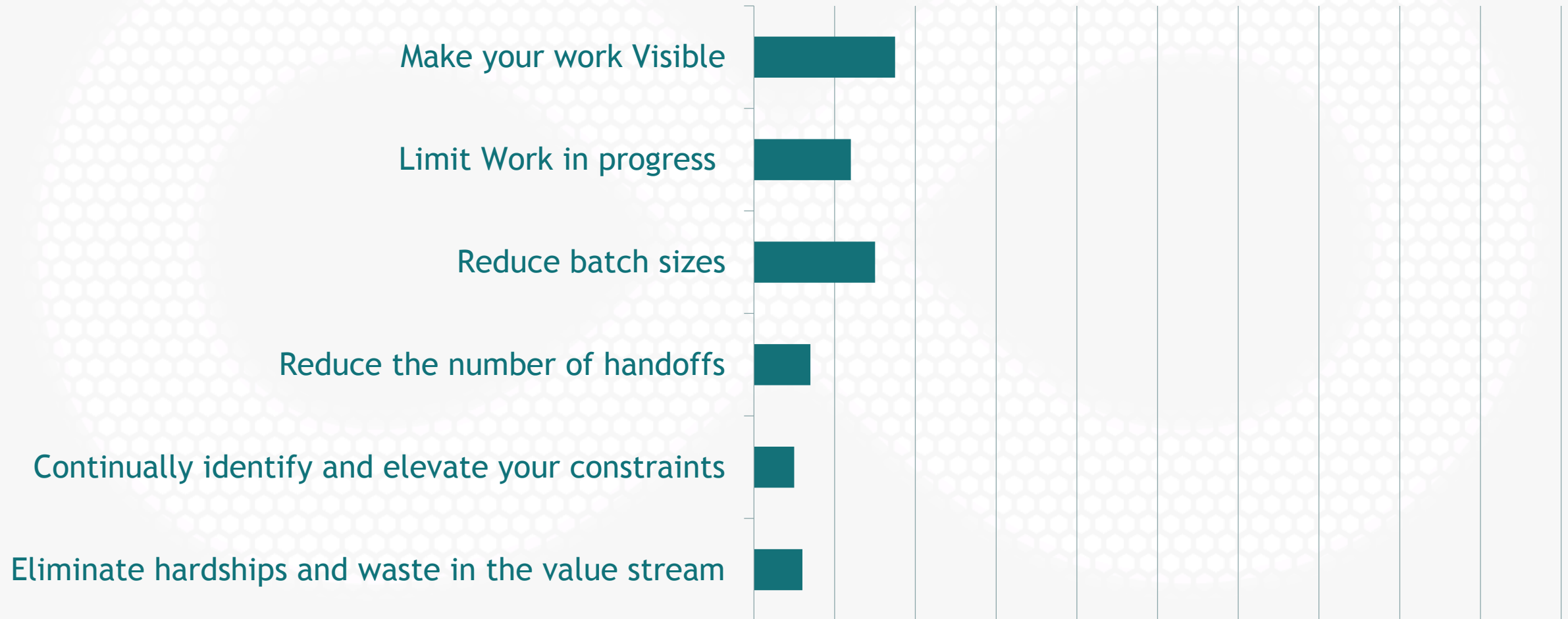
# MODINE AND THE THREE WAYS BACK THEN



# The First Way

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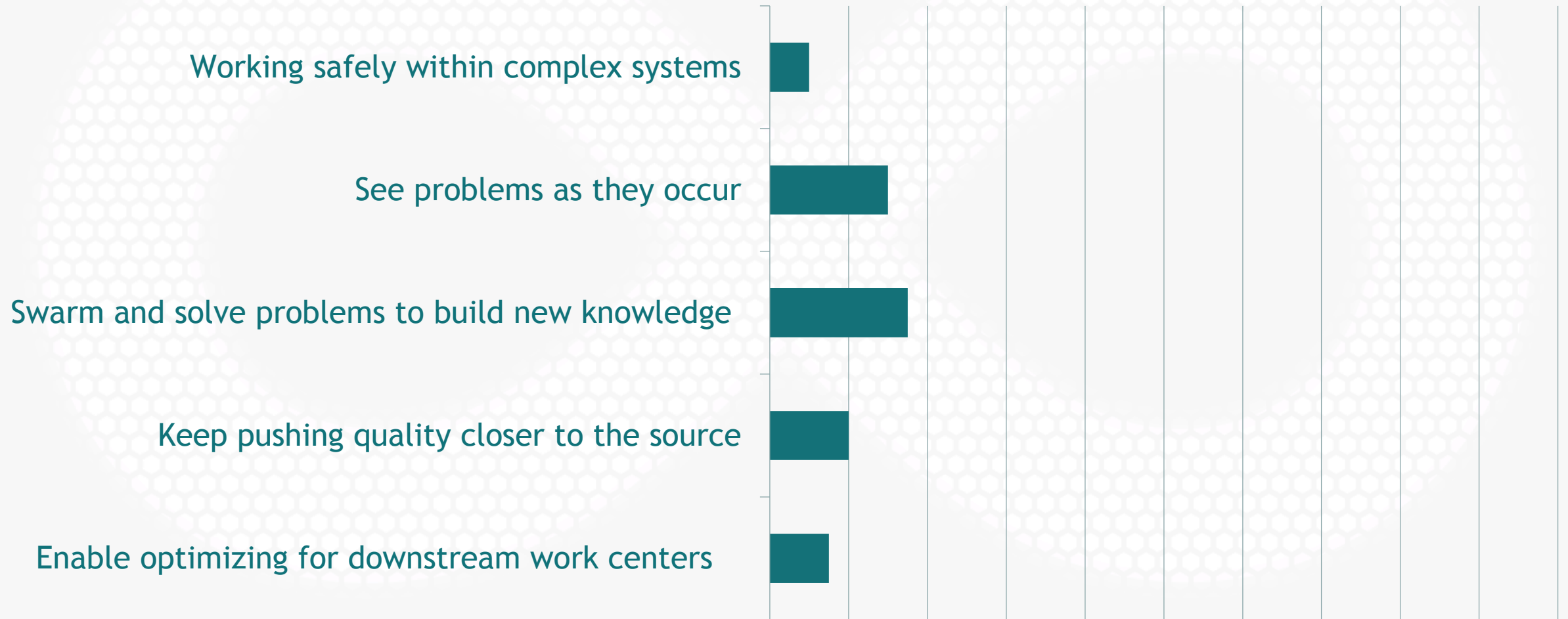
## Principles of Flow



# The Second Way

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## Principles of Feedback



# The Third Way

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## Principles of Learning and Experimentation





# IMPROVEMENT ACTIONS



# Code Life Cycle

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Source Control Management

One of the biggest roadblocks  
Modern technology Needed

Technologies analyzed

SVN  
Git

Decided for Git

Better integration  
More flexibility

# Code Life Cycle

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Migration strategy

How to choose

Clean History

Partial History

All History

<https://bit.ly/32PqF89>

Search XXX to Git

# Code Life Cycle

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Where to Host Code

Custom Central Repo

BitBucket

Azure DevOps Services

Selection criteria

Easy of use

Integration with other Tools

Future development

# Deployment Automation

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Azure DevOps Pipelines

Powerful  
Easy of use

Build pipeline

Hosted  
Quick

Release pipeline

On-premise  
Should be easy but...

# Deployment Automation

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Where to start?

<https://bit.ly/2WfBeP0>

<https://dev.azure.com>

# Tests

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The problem with Tests

Always left for later  
CI inefficient without tests

Pilot project

Unit Tests  
UI Tests

Adopting UI Tests across  
the board

More Visual  
Easier to “sell”  
Easier on brownfield

# Tests

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Where to start?

Start! Don't Ask  
Gherkin (Specflow, Cucumber)  
Slowly Automate  
Sell the concept with patience



# Security

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## The problem with Tests

Always left for later  
Started collaborating with Sec Team

## Dev team

Simple security checks with  
Static Code Analysis  
Dependency Vulnerability checks  
OWASP ZAP

## Sec Team

More in depth pen test

# Security

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## Where to start?

[OWASP Top Ten](#)

[OWASP Developer Guide](#)

[OWASP Zed Attack Proxy](#)

[OWASP Wealth of Information and tools](#)

[Dependency Checker and RetireJS](#)

[Static Code Analysis](#)

# Project Management

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## Support

Jira

Better suited for handling support

Improving reporting policy

Improving Analytics

## New Projects

Azure DevOps Boards

Better suited for managing Agile projects

# Other actions

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Team sessions for improvement actions  
Cloud development

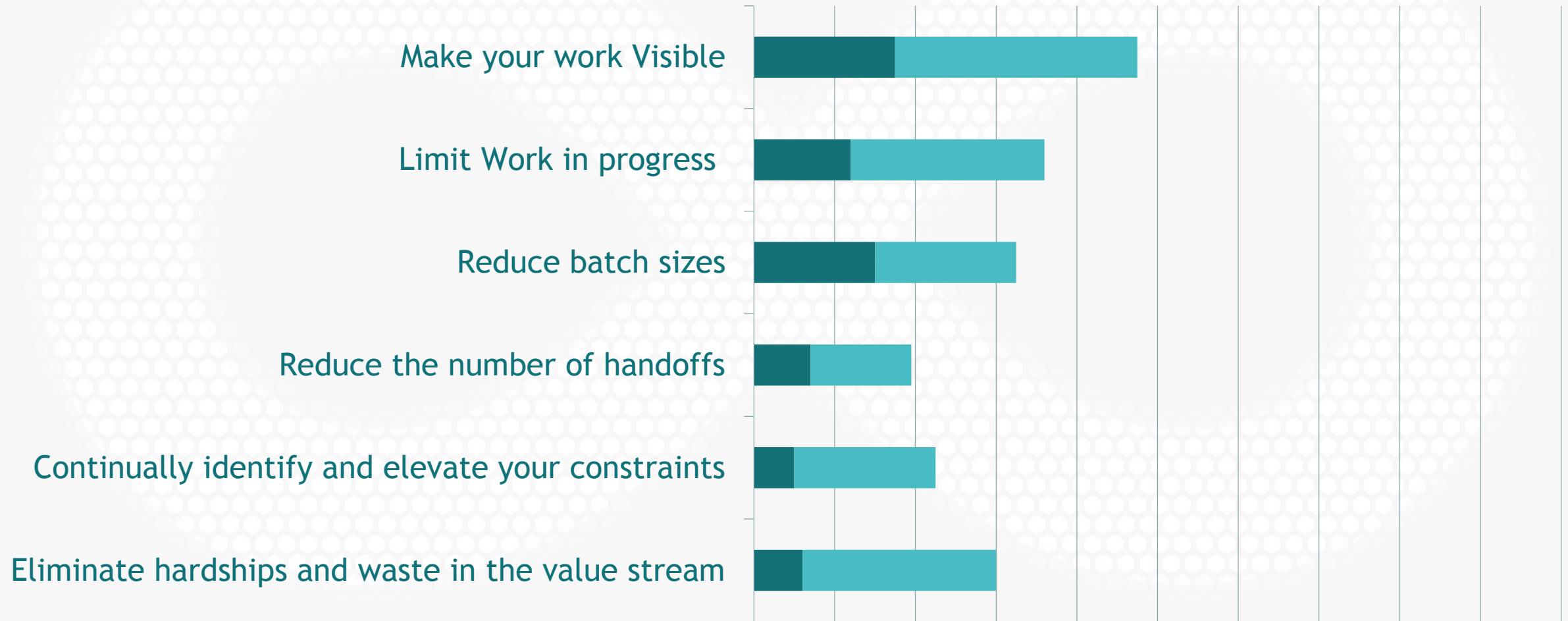
# MODINE AND THE THREE WAYS NOW



# The First Way

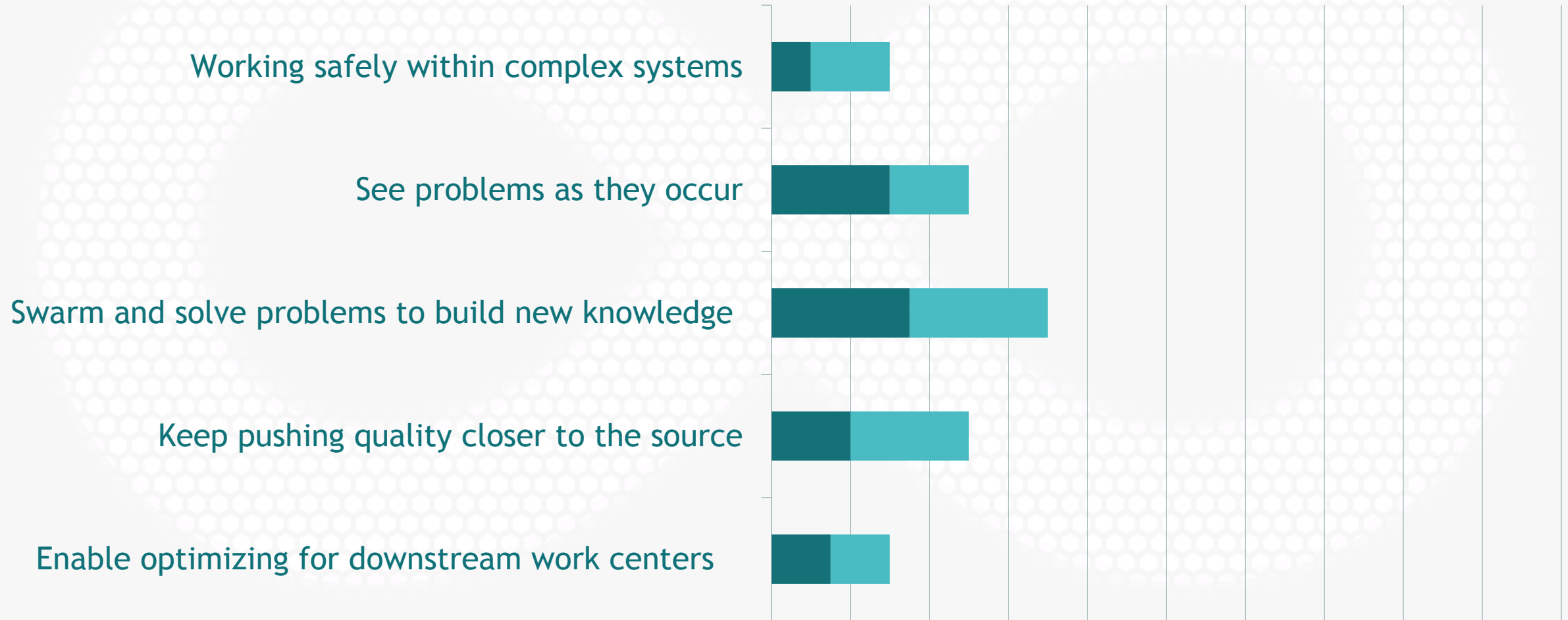
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## Principles of Flow



# The Second Way

## Principles of Feedback



# The Third Way

## Principles of Continuous Learning





# Wrapping up...

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Clear improvement

Work on The Three Ways

Flow

Feedback

Learning

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THANK YOU!



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